

* SCENARIO[®] the Futurism Game

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SCENARIO is a simple world-building/role-playing game about the future you can play over and over again with 3 or more people!

ITEMS NEEDED

- notecards or small pieces of paper (6 per player)
- writing utensils (1 per player)
- a timer, watch, or clock
- scratch paper for brainstorming (optional)



PHASE 1

Pick a Hobby, Interest, or Professional Sector and name its possible future. Get as creative as you wish! Fill in the blank (below). Players think/write for 2 minutes, then write their idea on a notecard and share with the group. Players vote on their favorite SCENARIO and place that card in the center of the table.

“The future of _____ is _____.”

Example: The future of architecture is invisible buildings.

PHASE 2

Answer the question (below). Players think/write for 2 minutes, then share with the group. Players vote on their favorite SCENARIO and place that card in the center of the table.

How has this chosen SCENARIO changed the world?

Example: People actually WANT to be seen in their own homes and workplaces.

PHASE 3

Fill in the blank. Players think/write for 2 minutes, then share with the group. Players vote on their favorite SCENARIO and place that card in the center of the table.

“ _____ is/are now essential.”

Example: Appearing to live a perfect, polished life, even while sleeping, is now essential.

PHASE 4

Fill in the blank. Players think/write for 2 minutes, then share with the group. Players vote on their favorite SCENARIO and place that card in the center of the table.

“ _____ is/are totally irrelevant.”

Example: Privacy is totally irrelevant.

THIS GAME FLEXES YOUR...

- creativity
- imagination
- storytelling skills
- character-building skills
- community problem-solving skills
- speech skills

PHASE 5

Set the timer for 5 minutes. Players think/write of how they might live in this SCENARIO. Imagine yourself in this future as a leader. Get imaginative and create a complete sketch of your leadership career, including what community you lead, how you got there, and what your day to day role looks like. Take one minute to share your Character's story with other players.

Example: I run a sleepwear fashion company in New York where I became famous for sleeping beautifully on Central Park benches. Now I spend time designing clothes that make a statement while you sleep and hosting curated sleepovers which are broadcast live.

PHASE 6

Set the timer for 2 minutes. Players write down one Wildcard Event – something totally unexpected that changes everything, like a pandemic, a hurricane, the banishment of all cupcakes forever, political revolutions, or the arrival of aliens. Players share their Wildcard with the group.

Pick a card at random and add it to the center of the table.

Example: Global Flash Flooding

PHASE 7

How has the chosen Wildcard Event changed the SCENARIO? Have an open-ended conversation around the table. Encourage and build on others' responses. End the conversation when it feels natural and everyone has had an opportunity to share.

Example: Underwater buildings: are they accessible underwater, or completely flooded? Do people wear marine/deep sea clothing? Does everyone live in an aquarium under the sea, untouched by water? Are people learning fish languages? Only eat pescatarian? No longer need to leave their homes for any reason? What is apartment living like?

PHASE 8

Using your Character take turns giving a one-minute speech to the other SCENARIO Characters about what the community should do, considering the Wildcard Event or anything else. Players are given 5 minutes to prepare. Convince the other Characters living in the SCENARIO of your vision of the future beyond the Wildcard Event.

Players vote on who is the best FUTURIST of the SCENARIO.